

Francisco Pérez Rubio

Frontend & Product Engineer

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Summary

Multimedia Engineer specialized in Frontend Development and UX/UI Design, with a Master's Degree in User Experience Design from UNIR. My career has focused on the intersection between technical development and product conceptualization, enabling me to build web interfaces that are functional, scalable, and meticulously user-oriented.

I identify with the Product Engineer approach, where writing code coexists with a deep understanding of business and user needs. I enjoy working closely with cross-functional product and design teams to define features with real impact, applying sound engineering practices such as hexagonal architecture and DDD on the frontend.

I also have experience with 3D web technologies such as WebGL and Three.js, which extend my ability to design advanced interactive experiences.

Experience

Frontend Engineer, Fourvenues Feb 2024 – May 2026

- Collaborated on migrating a legacy ecommerce platform from PHP to Angular Universal
- Worked alongside Product Designers and Product Managers to define and build new product initiatives
- Developed and maintained a library of reusable frontend components
- Managed the migration of Angular Universal SSR from version 17 to 19
- Implemented Domain-Driven Design (DDD) and hexagonal architecture patterns

Frontend Lead, Gesvatec Sistemas S.L. Oct 2021 – Feb 2024

- Led frontend development using Angular versions 8 to 14
- Integrated and managed various external libraries within the frontend ecosystem
- Designed web interfaces using Figma and User-Centered Design (UCD) methodologies
- Managed version control via Git and coordinated development using Scrum

Software Developer, Viewnext May 2021 – Oct 2021

- Specialized in software development for asset management using IBM Maximo

Web Developer (Intern), Capgemini Sept 2019 – Apr 2020

- Developed web applications using Angular and Spring Boot
- Collaborated in an agile team environment using Scrum methodology

Education

International University of La Rioja (UNIR), MSc in User Experience Design 2020-2021

University of Valencia, BSc in Multimedia Engineering 2016-2020

Skills

Languages: Spanish (Native), Valencian (Native), English (Professional B1-B2)

Technologies: Angular, Angular Universal, Tailwind CSS, Three.js, WebGL, React, Git, NgRx

Product & Design: Figma, UX/UI Design, User-Centered Design (UCD), Design Systems

Methodologies: Domain-Driven Design (DDD), Hexagonal Architecture, Clean Code

Soft Skills: Proactive problem-solving, Cross-functional teamwork, Project & task management, Attention to detail and code quality, Continuous self-learning